**Moodlight User Manual**



# Quick start Guide

* Connect the power plug to your wall outlet.
* Install the Moodlight app to your Android smart phone.
* Connect the Moodlight via Bluetooth in the general settings section of the Android phone.
* Control the Moodlight via app.
* Enjoy the unique star projection.

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# Getting started

# Hardware installation guide

The Moodlight comes plug and playable out of the Box. The only additional connection that needs to be made is to plug the power cable into a wall socket. As soon as the power cable is connected the lamp will quickly blink to indicate that everything is connected properly.

## Troubleshooting

Some problems which might occur and a possible solution:

* The Wall plug is connected properly but the Moodlight does not power up.

1. Check the connection between the cable and the 2.1mm Barrel Plug is the connection solid.
2. Make sure that the Arrow with the Plus sign is pointing to the CEN mark on the cable.
3. Check the connection between the cable and the 2.1mm socket on the power socket on the controller board.

* Star projector dome is not turning

1. Check the connection of the Black and Red cable coming from the motor and the screw terminals on the controller board.
2. Try to run the motor without the dome. If it works, then the dome might be too tightly screwed down.

* Wrong color assignment.

1. Check the screw terminals and the cables coming from the star power led and assign them correctly if necessary.

* Bluetooth does not work.

1. Check the Bluetooth power jumper. It needs to be plugged in to have a power connection between the Voltage Regulator and Bluetooth module.

# uC user interface

The micro controller Interface is controlled via the two push buttons and the touch slider. The Gecko touch button can be used to reset the controller.

After Startup the uC is in the idle state. Using the left button allows to switch between idle, local and remote. Local allows to control the Moodlight directly via the controls on the controller board. Remote is needed to allow control via Bluetooth or Web UI.

Here is the tree view of the Menu structure:

* IDLE
* Local
  + - Red
    - Green
    - Blue
    - White
    - RGBW
    - Motor
* Remote
  + - Bluetooth
    - Wireless

To Switch between the three main states, idle, local and remote the left tactile push button (PB0) is used. To dive one level deeper into the menu structure the right tactile push button (PB1) is used. At the second level either "red, green, blue, white, rgbw, motor" or "Bluetooth, wireless" the left button can be used again to switch between the states. To get back to the main three states use the right button again.

The current state is always visible on the display.

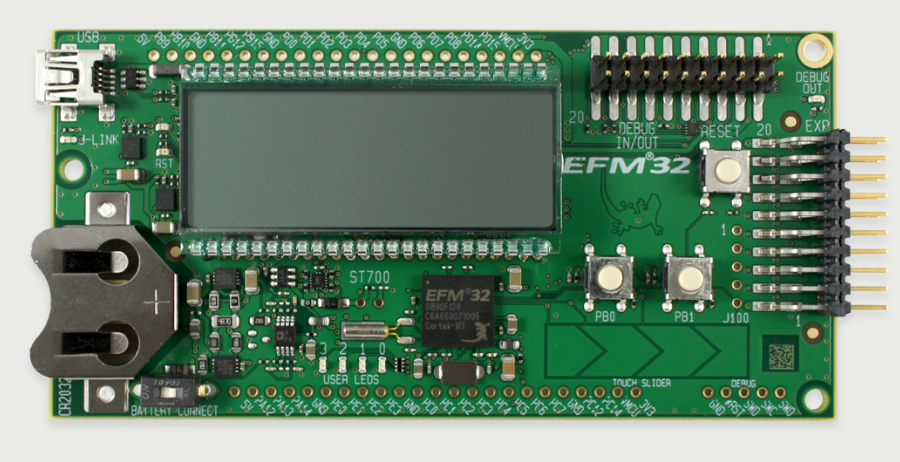


Figure 1: uC board

Here the 2nd level states in more detail:

States: **Red**, **Green**, **Blue**, **White** in the four states mentioned above the touch slider can be used to control the value of the specific color. The color value is displayed next to the color name on the LCD. Changing the value in one of the four states does immediately change the color of the Moodlight.

State: **Motor** within the motor state the motor speed can be via touch slider the corresponding value is displayed on the LCD screen.

State: **RGBW** is a state with a simple test pattern to check the functionality of all four leds by blinking them individually for a short amount of time.

State: **Bluetooth** in this state the Bluetooth module and its corresponding UART controller is initialized. This is indicated with three short flashes of the blue led.

State: **Wireless** in this state the wireless UART is initialized.

# Installation of Android app

The installation of the android app is a multi-step process.

1. Connect the smartphone with the development computer via USB.
2. Search the Smartphone on the computer (system preferences) and check that the connection is established.
3. Open Android Studio.
4. Open the provided project folder into android studio.
5. Select the app folder.
6. Click the run app icon on the top of the android studio.
7. Search for devices under connected devices if it's not present there try to find the phone directly via the system preferences point (1).
8. As soon as the device is found click ok.
9. The Application is loaded onto the phone and started automatically. It will not start because there is no Moodlight paired yet. How to do that is described in the next section.

# Pairing with smartphone

To pair the Moodlight with your smartphone go to the general android settings of the phone and turn Bluetooth on. Depending on the Android version installed the exact naming and procedure might vary a little. It this is the case please check with the official documentation of your android version. As the procedure is very similar for all version here a short section for that.

Go to the android settings, in there choose the Bluetooth section and turn Bluetooth on. There is a button on the top right which allows to search for nearby devices. Make sure that the Moodlight is plugged in and the Bluetooth functionality is turned on by going into the remote Bluetooth menu on the uC interface (see below).

The Smartphone is now scanning for the device and will show new ones in the list. To pair the Moodlight with the phone simply click pair.

If there are multiple ones compare the label which pops up in the Bluetooth menu and the mac address printed on a label directly on the Bluetooth module which is soldered onto the controller board.

# Android user interface

The Android Moodlight App is divided into three tabs: RGB+W, HSV and Service.

Open the Moodlight controller application "The Dome" by clicking on the corresponding Icon on the home screen of the smartphone.



Figure : Application Icon visible on the home screen.

How to use the app with the different tabs:

## RBG+W

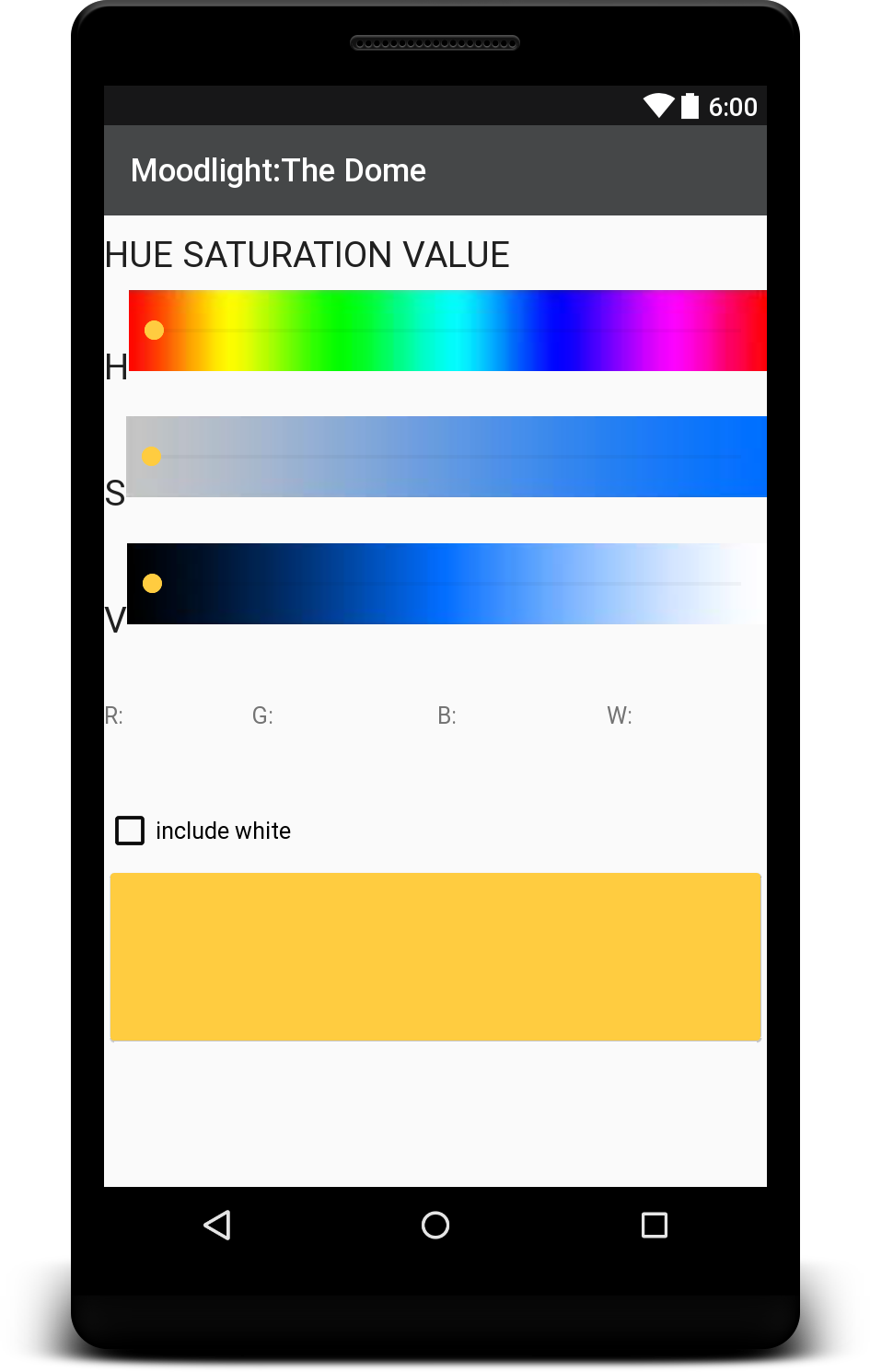
Figure 3: RGBW tab of the Android Moodlight controller app

Within the RGB+W tab the red, green, blue and white values are directly controllable. The values can be entered with four independent horizontal sliders. Move any of the four sliders from left to right to increase the brightness of its represented color.

The horizontal motor slider below the RGBW sliders allows to control the motor speed directly. Move the Slider from left to right to increase the rotation rate of the Star dome.

On the bottom is Coq-wheel turning whenever new data is sent to the Moodlight this sent to the Moodlight. The button on the right of the Coq-wheel allows to toggle the Light on and off and is also indicating the color that has been set for the light.

## HSV

Within the HSV tab the three parameters for Hue, Saturation and Value can be set by sliding the three sliders horizontally. The actual representation of what the current slider position means is represented as a strip behind the slider. Just below the three sliders are the calculated RGB values.

There is the option to include the white LED or leave it out. The option is represented by a rectangular checkbox. Checking the box includes the white led leave the box empty to not use the white led.

The color field on the bottom shows a preview of the set color. It changes as soon as one of the three slider changes.

Figure 4: HSV tab of the Android Moodlight controller app

## Service

Figure 5: Service tab of the Android Moodlight controller app

The service tab is used to connect and disconnect to the Moodlight. It can also be used to synchronize data and use the send this: section to send commands directly. This is a more advance feature and we recommend using it only with the appropriate knowledge, it can help to find problems and or check additional functionalities. The data received from the Moodlight is also written into the text field on the bottom of the Service tab.

## App general

Any additional information and messages are displayed as little pop ups on the bottom of the application screen. There is one popup for showing that there is no Moodlight connected.

# Web user interface

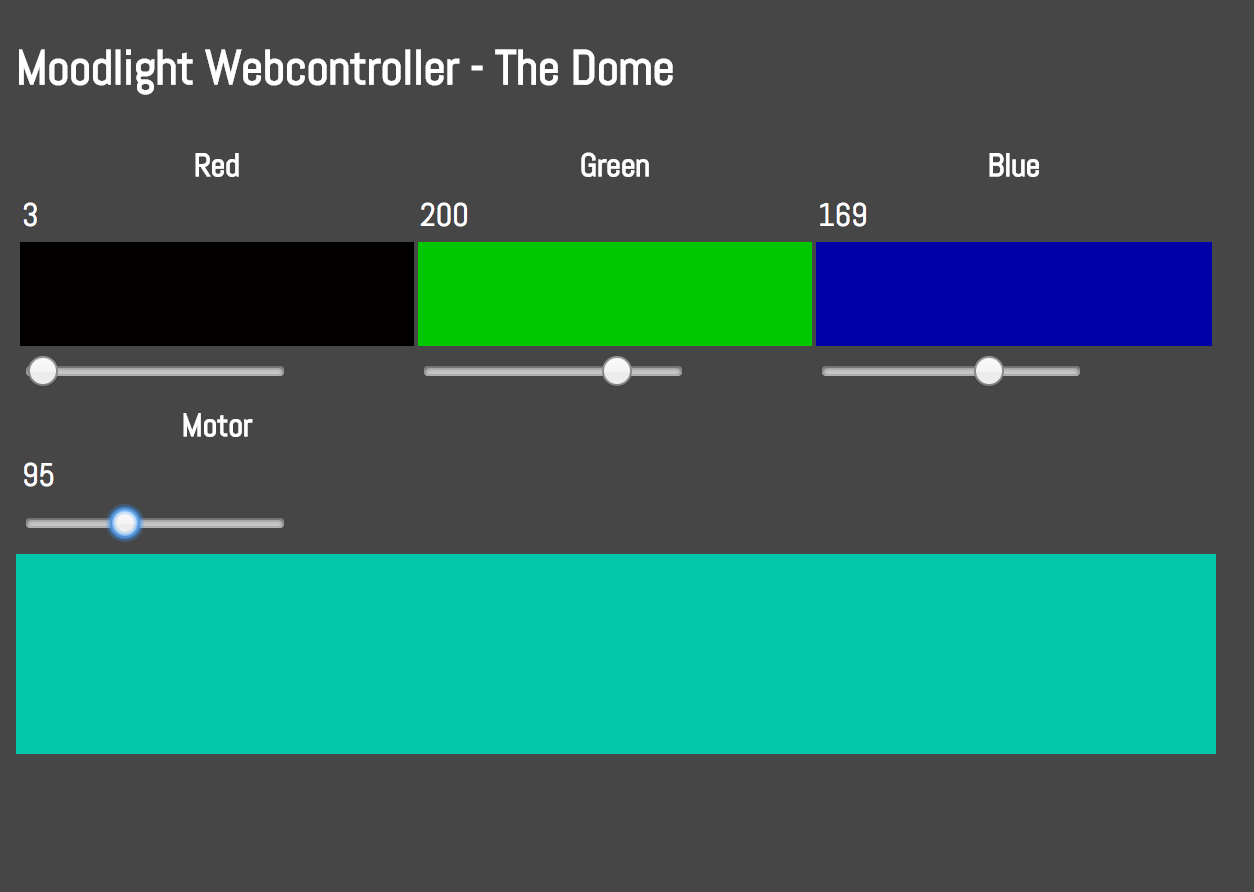
The Moodlight Webcontroller user interface is available under the following url: http://moodlight.homedns.org

Figure 6: Screenshot of the Moodlight Webcontroller – The Dome

The additional web interface is kept as simple as possible and has intended limitations. There are four sliders for red, green, blue and the motor. There are preview fields for each color as well as a preview of the final color at the very bottom. Moving the sliders send directly the new value to the Moodlight over wireless.